A. **Funding and Grant Programs for Arts Education and Artists**  
Jerome Grand - Program Director, Illinois Arts Council Agency

Would you like to bring an artist into your classroom to do a residency with your students? Or would you like to bring a group to your school to do a performance and a workshop? Or would you like to plan and implement a new or enhanced arts program in your district? Or would you like resources to expand your practice as an artist? This session will present different Illinois Arts Council Agency grant programs and resources that can help you achieve these goals: Arts and Foreign Language Education Grant Program (ISBE & IACA), StARTS (Short-term Artists Residencies), individual Artists Support, and more.

B. **What’s Happening Today in Scholastics Art Awards**  
Rusty Freeman, Director of Visual Arts, Cedarhurst Center for the Arts, Mt. Vernon, IL

This session is open to anyone interested or currently exhibiting in Scholastic Art Awards, the national art competition for high school art students. Cedarhurst, the regional host for Scholastics, would like to learn how teachers make use of Scholastics, the value for their students, and what barriers may keep schools from participating. The goals of this session are to see if Cedarhurst can remove barriers for participation and exhibiting in Scholastics; and to understand the value Scholastics has for our area high schools.

C. **Backwards Planning Made Easy**  
Jennifer Fitzpatrick, Elementary Art Teacher, Benton Grade School

The UBD (Understanding by Design) framework for planning guides teachers to begin with the understanding you want students to have, with projects/assessments serving as evidence of that understanding. Planbook operationalizes this approach by providing easy access to the Common Core Arts Standards, interdisciplinary standards, essential questions, and enduring understandings. The goal is to demonstrate how planning tools can not only efficiently and intuitively produce professional lesson plans, but assist in facilitating deeper thinking while planning.

D. **ArtBomb**  
Jody Paulson, Program Coordinator and Lecturer, Art Education-School of Art and Design, Southern Illinois University

This session will be a round table (or maybe rectangular...) discussion to help plan a regional high school art club event at SIU called ArtBomb. Anyone with ideas and input is welcome to participate. Anyone with ArtBomb curiosity is welcome to join us!

E. **Maximizing Engagement for Creative Classrooms**  
Dr. Chris Grodoski, IAEA Vice President and art teacher and Laura Grodoski, Designer & Architect

Are you looking to increase collaboration and creativity in your art, design, and media classrooms? Would you like to make the most of time with your students? With experiences in high-poverty contexts with oversized classes, presenter Chris Grodoski will provide participants a deep dive into
classroom management and instructional best practices. Learn routines that maximize time on task, increase student ownership, and foster opportunities for increased classroom collaboration all while minimize your stress. A review of instructional practices that maximize instruction and student ownership will be shared as well as ways to differentiate and personalize student learning. This presentation will help you foster the creative culture and climate that will serve your students in their artistic, academic, and social emotional learning. Ideal for grades 4-12, participants will receive handouts of instruction and management resources for immediate impact in the classroom.

F. Using Social Media & Newsletters to Connect Stakeholders & Create a Large Footprint
Mr. Michael Jon Skura, IAEA Advocacy, teacher Oswego High School

How can instructors use the various social media & newsletters as a platform to create a large footprint and connect stakeholders? In other words how to create a new bulletin board through Twitter, Instagram, and Facebook Page. These social media platforms create community, informs administration & parents, increase student interest, and showcases student's success and growth in all areas.

WORKSHOPS (repeat for both sessions)

A. Design, Architecture, and Technology Skills for Students
Dr. Chris Grodoski, IAEA Vice President & Art Teacher Laura Grodoski, Designer & Architect

Would you like to include design and architecture in your art classroom? This 90 minute session will feature both a designer and an art educator who will link professional practices with classroom applications. Participants will gain insights into best practices for using Google Sketchup in classrooms and how to link this technology to traditional perspective and scale drawings practices. Additionally, the presenters will share how to instruct for industrial design projects and techniques for constructing paper and cardboard models. Participants will also learn how to explicitly link STEM standards to art and design instruction in ways that will foster student creativity and have direct application for college and career readiness.

B. Sketch Your Way to Higher-Level Thinking in the Classroom
Amanda Bandy, art teacher, Red Bud High School

Are you tired of your current repertoire of sketchbook assignments? Looking to do something more meaningful with your students? This hands-on session will focus on how to promote higher-level thinking among your students and develop their ability to think creatively through the use of sketchbook prompts. These prompts are designed to challenge student problem-solving skills as well as the ability to develop creative expression. Join us for discussion, visual examples of student work, as well as the opportunity to engage as students creating your own artwork using mixed materials.

C. The Power of Multiples
Tao Huang, Assistant Professor, Design, School of Art and Design, SIU Carbondale

D. You Can’t Escape the Escape The Arts
Melissa Fielder, art teacher, Johnston City High School

E. Punishment Panels
Olivia Gude, Angela Gregory Paterakis Professor of Art Education, School of the Art Institute of Chicago
Remap color curriculum with open-ended experiments that morph into amazing artmaking. Chromotopia: Geographies of Color explores philosopher Jacques Rancière’s maxim “Everything is in everything” as well as his theory of “universal teaching,” suggesting that a more expansive approach to color curriculum will promote better mixing, critical thinking, metacognitive awareness, and more sensitivity to color in multiple contexts. The presentation features easy-to-do “out of the box” (and out of the wheel) color experiences, including abstract paintings, narrative collages, public art, GIFS, and animations. Understand and teach color in relation to history, science, and economics as well as to the everyday uses of color in popular culture. Did people of the past see the same colors we do? Do people see color differently in various contemporary cultures? How do other creatures see color? Are the color perceiving capacities of humans evolving? Consider the profound cultural implications of color symbolism. Where and when did the pink/blue gender binary for babies originate? Are cultural associations with dark and light innate and universal, or cultural and contextual? Slip into something colorful for this fast-paced tour of the world of color as we reconsider, not just the color curriculum, but the underlying implications of all of the media, methods, and structures that shape our art teaching and curriculum.